

SOULRISE GAMING

EQUIPMENT GUIDE From Version 3.1 - April 2019

What is it?

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Equipment are wearable items that are dropped by bosses every 20 stages after stage 55. There are 5 types of equipment; Sword, Helmet, Chest, Aura and Slash. These equipment change the appearance of your Sword Master, and you can transmorph your equipment after you beat Stage 1000. Transmorphing equipment is to swap an equipment's appearance with the visuals of another equipment you have discovered along your journey while still retaining the exact same bonuses and enhancements.

You are able to have 1 type of equipment active at a time, but hold up to 100 total items for later use. There are 5 varieties of equipment; Common, Rare, Event, Legendary and Mythic. The more rare an item, the higher the bonus it provides given the same level.

Because of the limited amount of equipment slots, it is recommended to sell any equipment that provides a worse bonus than the best one you have in that slot. Selling equipment gives 1 diamond for Common, 5 for Rare, 1, 5, or 25 diamonds for Event equipment depending on the equipment, 25 diamonds for Legendary, and 100 diamonds for Mythic.

There are several ways to obtain equipment items:

- Drops from titan bosses = The titan boss health bar will appear blue
- Daily achievement
- Brought from shop
- Wooden or Silver chests from shop
- Crafting from Shards



Equipment Crafting

Equipment Crafting

With the introduction of Mythic equipment in version 2.5, which are 4 times stronger than Legendary equipment, there is a new way to obtain equipment, through Equipment Crafting.

Equipment Crafting is done through the "Crafting" window in your Equipment tab, and it requires a special resource called Crafting Shards to craft equipment. Crafting Shards are obtained through Tournaments, Titan Chests, Daily Rewards and Legendary Equipment Set bundles that are available every major update.

Every equipment rarity, with the exception of Common equipment, has their own special Equipment Sets, which grant special stat bonuses when completed. As long as you had one of the equipment before, it will count towards its respective Equipment Set.

In version 2.9, Crafting Shard costs for an equipment increase the more equipment you have unlocked towards a set, with no duplicate pieces. There is also a new system called Crafting Power, which increases the effect of your Equipment Set bonuses the more Crafting Shards you spend in total.





Equipment Secondary Enhancements

Equipment Secondary Enhancements

In version 2.7, a new boost to Equipment was added, the Secondary Enhancement. Depending on which equipment type you have, you will get special bonuses for these equipment, and you get more bonuses the higher the equipment rarity. Commons get no enhancements, Rare and Event equipment get one, Legendary equipment get two, and Mythic equipment get three. Enhancements are random and chosen upon receiving the equipment. A slightly weaker equipment with better Enhancements for your build than the stronger equipment is almost always the better choice, so hope you get an equipment with the perfect Enhancements.

The table below shows all current Secondary Enhancements for each Equipment type.

Туре	1	2	3	4	5
Sword					
-	Heavenly Strike Damage	Deadly Strike Damage	Fire Sword Damage	War Cry Damage	Shadow Clone Damage
Helmet					
-	Non-Boss Damage	Boss Damage	Ground Hero Damage	Flying Hero Damage	Inactive Damage
Chest					
	Hand of Midas Gold	Heart of Midas Gold	Fairy Gold	Perk Gold	Inactive Gold
Aura					
-	Chesterson Chance	Manni Mana Chance	x10 Chesterson Gold Chance	x10 Boss Gold Chance	Multiple Fairy Chance
Slash					
-	Critical Chance	Deadly Strike Chance	Multiple Spawn Chance	Portar Chance	All Probabilities

Equipment Set Guide

Equipment Set Guide

Mythic sets give you the most secondary bonus and also provide a 1.5 relic bonus for a completed set. You will want to aim to get as many completed Mythic sets first before any others.

Never craft a set you have already finished. It's always better to spend those shards on a new set and get that set bonus.

Always craft a set because of the set bonus, not the equipment types. You will outgrow the equipment eventually, but the set bonuses are permanent boosts.

If you have already completed all the sets, try to save up 700 shards. This will allow you to immediately complete the next mythic set when it is released. If you already have all the sets and over 700 shards, you can look to purchase new equipment to upgrade your existing ones.

If you have completed all the sets and want to craft more equipment, be sure to check all the different equipment sets that have the bonus you are looking for. Some equipment are stronger than others, so be sure to use the one that will give you the largest boost!



Mythics

Mythics

Ancient Warrior





Ancient Warrior is the best set for farming and pushing power in the game right now. In addition to the 50% relic boost and the universally beneficial War Cry bonus, it also doubles the attack speed of your Shadow Clone, Clan Ship, and Pet. This means that you can both push harder due to the additional attacks and you can farm faster too. More chances to land splash skip attacks, and more Deadly Strike procs when pushing. Even for those builds that don't use these as their damage sources, you can benefit greatly from this set when combining it with Anchoring Shot for lots of extra boss stun and a more consistent damage boost. If you want an immediate boost in power and can't decide on which set to choose, this is where you want to start.





Angelic Guardian

Angelic Guardian is extremely powerful for its farming power. In addition to the 50% relic boost and the Heavenly Strike boost, it also increases your max splash cap by 8. This speeds up your regular play by a good amount, especially if you use a splash through bosses source where this additional splash would let you splash through more stages in one go. Although the damage boost it provides isn't universal, this is definitely an amazing set to complete.

Mythics

Mythics

Mechanized Sword

Treasure Hunter





Mechanized Sword is by far the strongest mythic set, but it requires you to be further in the game to realize these benefits. It gives a 2x All Damage boost per mythic set you have completed, and it also reduces the cost of your passive skills by 25%. This may not be a large boost to new players, but long-term players will receive an enormous bonus from this. It's the same as being able to increase your passive skill levels by 25%, which means 25% more Intimidating Presence levels as well as splash skip from Anti-Titan Cannon, Mystic Impact, and Power Surge. While you don't want to get this as your first set, it is an absolutely essential bonus for players who want fast farming when transitioning into the late game.





Where Ancient Warrior provides the greatest boost to farming and pushing power, Treasure Hunter provides the greatest boost to your diamonds and equipment set progression. In addition to the 50% relic boost and the universally beneficial Hand of Midas boost, it also increases the chances of getting a rare, legendary, or mythic equipment drop by 50%. With the estimated drop chances of 6.25% for rares, 1.25% chance for legendaries, and 0.1% chance for mythics, on average you will receive 32.98 diamonds per day by farming your 20 daily farming equipment. With Treasure Hunter, you will receive 39.47 diamonds per day on average. That may not sound like a big deal, but this is the base case of getting some equipment that we can't use at all. Now, the real kicker here is that Treasure Hunter also helps you finish all your other sets, and you will get more rares, legendaries, and mythics to replace your existing equipment. It may not directly provide as much as any other set, but its ability to complete other sets allows you to save crafting shards and buy more pets, Clan Quest hits, chests, or other nice things. This is a great first set for people who want to see a gradual boost over time, and still a very solid second set for those who are investing.

Mythics Continued

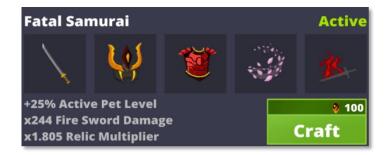
Mythics Continued

Dark Predator





Dark Predator has the same relic boost and the almost universal Deadly Strike bonus, but it doesn't top our list for best sets because of its last effect. Dark Predator allows you to gain the Deadly Strike bonus when using Silent March. This is a massive boost, far stronger than any other set listed here if you play with Silent March exclusively. However, it also only applies to Silent March players. Get this if you use Silent March a lot, otherwise it is a low priority.





Fatal Samurai

Fatal Samurai is a good boost to pushing power, although the bonus is mostly noticeable for people who already own a large number of pets. In addition to the 50% relic boost and the near-universally beneficial Fire Sword bonus, it also increases the level of your active pet by 25%. This is notable for pushing because you can use a gold pet until you cannot push any more, then switch to a damage pet and get even further. However, the real reason why people shouldn't sleep on this one is that it also boosts your Fluffers level. Getting a 25% mana regen boost is good enough, but if you can move to a new pet bonus by passing a 20 level mark, you get even more mana on top of that. Definitely one of the better sets, although I wouldn't prioritize it over something directly relevant to your build if your mana needs are being met.

Mythics Continued

Mythics Continued





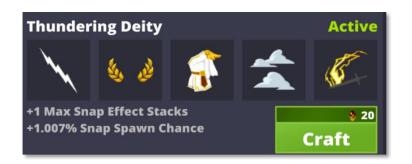
Ruthless Necromancer

Ruthless Necromancer is arguably the weakest of all the mythic sets right now unless you use Shadow Clone as your main damage source. It has the same standard relic boost, but its 100x active skill is Shadow Clone, which only helps Shadow Clone and some Heavenly Strike builds. Finally, it has an ability associated with it that only benefits Shadow Clone builds. This set allows Shadow Clone to splash through bosses, which helps remove one of Shadow Clone's greatest weaknesses of speed. In the past, Shadow Clone was never able to splash through bosses unlike every other build, so it was slower as a result. With this set though, Shadow Clone can progress faster than Clan Ship or Pet builds, and with perfect luck, it can rival the speeds that Heavenly Strike can give. If you have decided that you want to use Shadow Clone as your main damage source for the future, this is a fantastic set to own.

Legendaries

Legendaries

Thundering Deity





The Thundering Deity set allows Snap to spawn when Snap's effect is active, and it allows us to have two Snap stacks active at once. This means that rather than halving the number of titans per stage, you are quartering the number of titans per stage. This can drastically speed up prestiges for people with low amounts of Splash Skip, especially for those first tournament prestiges where Portar cannot spawn. This set also gives some bonus Snap chance to help keep those Snap stacks active. Of note, the Max Snap Effect Stacks offered by Thundering Deity is unaffected by Crafting Power, making it the first legendary set to have a static bonus.





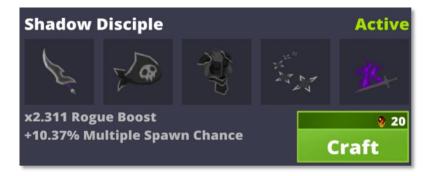
Eternal Monk

The Eternal Monk set increases your Portar spawn chance and has the unique effect of increasing Portar's stage skip, which will allow you to farm faster. This is good for all players, and should be one of the priority sets to complete. This boost for Portar also allows players to Portar Push further, which helps players exceed softwalls

Legendaries

Legendaries

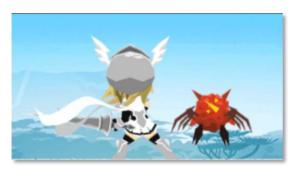
Shadow Disciple





The Shadow Disciple set gives a boost to your Deadly Strike, Inactive Damage, and Inactive Gold, plus also boosting your Multi-Spawn Chance. This is great for players who use inactive builds since the Multi-Spawn Chance will increase your inactive speed, and it also adds an additional level of consistency for players who use Ambush to speed up their runs. The chance is also excellent for people who use multi-spawn Chesterson as their main gold source.





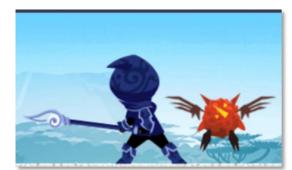
Anniversary Platinum

Anniversary Platinum increases all splash skip by 10%, which is similar to saying that you can splash faster and further than usual. This set is absolutely amazing at speeding up farming runs and can help you free up skill points in Heavenly Strike and Shadow Clone builds for other boosts. It also gives a good boost to Companion Damage, which boosts your Shadow Clone, Pet, and Clan Ship Damages.

Legendaries Continued

Defiant Spellslinger





The Defiant Spellslinger set gives a boost to your Shadow Clone, Heavenly Strike, and Hand of Midas skills, plus it also gives a percentage of your spent mana back when you activate a skill. This is good for all builds, but especially for Shadow Clone and Heavenly Strike due to the higher damage and their high mana needs.





Titan Attacker

Titan Attacker reduces the delay between titan spawns by 10%, and also gives a bonus to Fundamental Damage to boost your Tap Damage and All Hero Damage. This is a priority to get because it speeds up how fast you can farm. Just to note, the titan spawn delay reduction is multiplicative with Adrenaline Rush, so instead of just getting a 65% decrease from Adrenaline Rush, it will be a 71.5% reduced delay.

Legendaries Continued



Frost Warden

The Frost Warden set gives a boost to your All Hero, Clan Ship, and War Cry damages, plus also boosting your Chesterson Chance. This is great for players who use all builds, and it especially helps players who use Chesterson or Fairy Gold as their main gold source.





Chained Clockwork

Chained Clockwork increases your Shadow Clone damage, and has the old ability of the Ruthless Necromancer set. It increases the number of special attempts that your Shadow Clone does each second, which helps increase the amount of mana that Mana Siphon can give you. It also increases the speed that your Lightning Strike will reduce the health of a titan. Not necessarily a priority to get if you don't use Shadow Clone, Mana Siphon, or Lightning Strike, but still a useful set bonus.

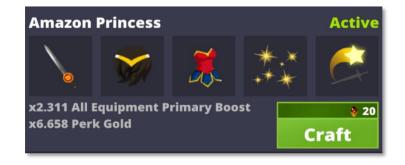
Legendaries Continued

Captain Titan





Captain Titan gives a boost to your Tap, Fire Sword, and Pet damages, plus also boosting your Critical Chance. This is great for players who use Pet, Shadow Clone, and Heavenly Strike builds, and it also helps players use Cleaving Strike without worrying about running out of Critical Chance.





Amazon Princess

Amazon Princess boosts each of your equipment, giving a good bonus to pushing power. Doesn't change how you play the game, and the Perk Gold boost is essentially useless.

Legendaries Continued

The Sly Wolf





The Sly Wolf is an extremely strong set for Silent March players. It gives more Inactive Damage, and a 50% increase in inactive progression speed. This is like the Ancient Warrior mythic set for Silent March players. I would argue that Silent March exclusive players should get this immediately after Dark Predator. For players who don't use Silent March, you can ignore it.





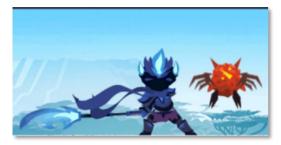
Corrupt Emerald Knight

Corrupt Emerald Knight boosts each of your pets that gives a damage boost, giving a good bonus to pushing power. However, that's not what makes it special. In addition to the universally powerful damage bonus, it also reduces the cooldowns of Lightning Burst, Flash Zip, and Heart of Midas by 30%. This is a huge quality of life boost for players who use Heart of Midas as their gold source, and Pet players can get some serious speed when chaining together Lightning Bursts. Especially good for Pet players, but still useful as a set for anyone.

Legendaries Continued

Dragon Slayer





Dragon Slayer boosts each of your active skills, giving additional damage and gold to each build. Additionally, it increases your maximum mana by 50, allowing you to use those skills more often. Very useful, especially if you want enough mana to cast all level 25 skills at once.





Anniversary Gold

Anniversary Gold gives All Damage and All Gold. Useful for literally everything, but doesn't change how you play the game at all.

Rares

Rares

They all just give damage. Get the sets that boost your main damage type, but rares are common enough I wouldn't bother spending any crafting shards on these.

Blessed Bishop





Solar Paragon





Rares Continued

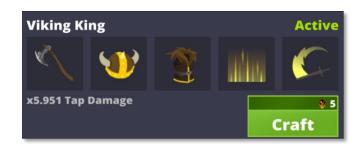
Rares Continued

Midnight Raven





Viking King





Rares Continued

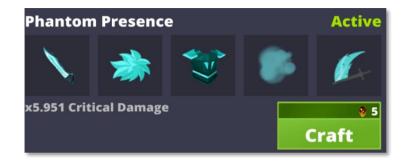
Rares Continued

Cybernetic Enhancements





Phantom Presence





Events

Events

Give better bonus then Rare items but you can only get them for a limited time during an event. During events these drop very often so no point spending shards to get these.

Heartly Queen





The Rockstar





Events Continued

Defender of the Egg





The Heartbreaker





Events Continued

Snow Master





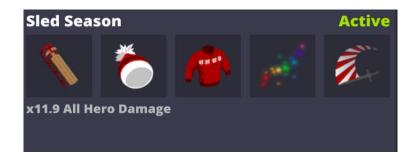
Lunar Festival





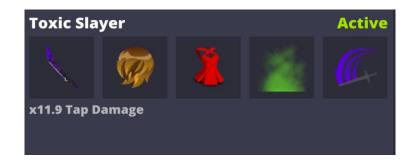
Events Continued

Sled Season





Toxic Slayer





Events Continued

Scarecrow Jack





Surf Strike





All Sword Equipment

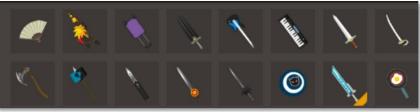
All Sword Equipment

Here is the full list of Sword equipemnt items including common and others not featured in sets.





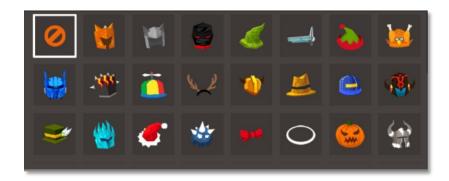


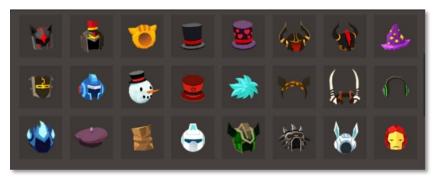


All Helmet Equipment

All Helmet Equipment

Here is the full list of Helmet equipemnt items including common and others not featured in sets.





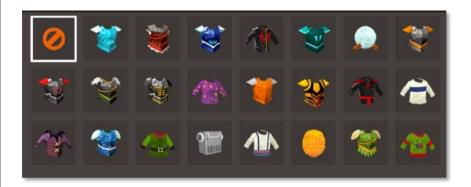


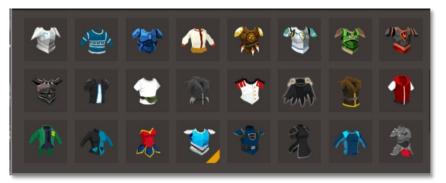


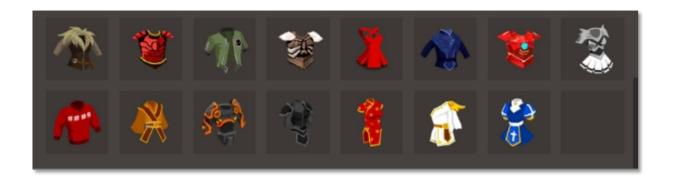
All Chest Equipment

All Chest Equipment

Here is the full list of Chest equipemnt items including common and others not featured in sets.







All Aura Equipment

All Aura Equipment

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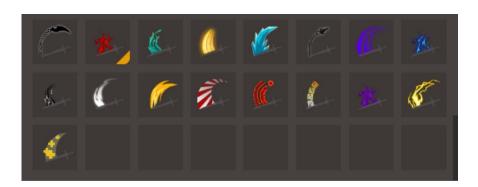
All Slash Equipment

All Slash Equipment

Here is the full list of Slash equipemnt items including common and others not featured in sets.







Set Completion Order Recommendations by Build

Pet Builds

Ancient Warrior

Angelic Guardian

Mechanized Sword

Eternal Monk

Treasure Hunter

Anniversary Platinum

Corrupt Emerald Knight

Titan Attacker

Thundering Deity

Fatal Samurai

Dark Predator

Ruthless Necromancer.



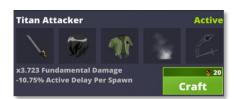






















Set Completion Order Recommendations by Build

Clan Ship Builds

Ancient Warrior

Angelic Guardian

Mechanized Sword

Eternal Monk

Treasure Hunter

Anniversary Platinum

Titan Attacker

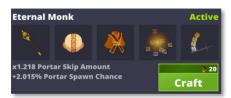
Thundering Deity

Dark Predator

Fatal Samurai

Ruthless Necromancer























Set Completion Order Recommendations by Build

Shadow Clone Builds

Ancient Warrior

Ruthless Necromancer

Angelic Guardian

Mechanized Sword

Eternal Monk

Treasure Hunter

Anniversary Platinum

Titan Attacker

Thundering Deity

Fatal Samurai

Dark Predator

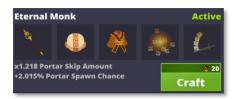


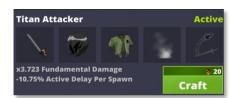




















Set Completion Order Recommendations by Build

Heavenly Strike Builds

Ancient Warrior

Angelic Guardian

Mechanized Sword

Eternal Monk

Treasure Hunter

Anniversary Platinum

Thundering Deity

Defiant Spellslinger

Fatal Samurai

Dark Predator

Ruthless Necromancer

Titan Attacker

























Set Completion Order Recommendations by Build

Silent March Builds

Dark Predator

The Sly Wolf





Follow your main damage source's suggestions for the rest.



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Thanks for watching!