SOULISE GAMING



SKILL TREE GUIDE

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1) Introduction

The Skill Tree is found in the Blobverse tab in the very center of the bottom navigation bar



The Skill Tree is the place to spend the Skill point you earn (or buy) while playing the game They are earned by killing the "The Most Terrible Monster" or they can sometimes be bought in the in game shop.

Once inside the Skill Tree you are greeted with 3 Idols (Greed, Bravery and Wisdom) Each Idol had 10 skills that you can unlock. You must start from the top and follow the indicated lines. If you want to use a certain skill you must follow the path to get to that skill. Every skill can be upgraded but the skill point cost to upgrade increases on each upgrade.

Each Skill can be separated into 4 Tiers and each Tier has a set cost. This table show's you what tier each skill is in and the table below shows you how many skill points are required.

Tier 1	Tier 2	Tier 3	Tier 4
Employee Benefits	Collect Taxes	Heavenly Gifts	Pig's Greed
	Hostile Takeover	Fool's Gold	Kingpin
	Greedy Goop	The More the Merrier	Hidden Treasures
Hack and Slash	Knockout	All For One	Gang Up
	Predator Instinct	Cute But Deadly	Master of Arms
	Seize the Throat	Lion Claws	Piercing Strike
Forbidden Knowledge	Dragon Spirit	Arcane Leech	Disintegration
	Deep Meditation	Power Prism	Corrosive Blight
	Vorpal Sword	Steal the Rainbow	Extra Spicy

Here are what the skill trees look like. You must go from top to bottom and down each column. You cannot go diagonal or left and right.

Greed



Bravery



Wisdom



IMPORTANT, only your first skill reset is free.

The blue tree is kind of weird, and is more for experimental builds. Basically the main thing in it is Power Prism (high lighted), which gives you a bunch of damage based on your mana but its kind of buggy and also it usually leaves you in a hole, where it's hard to increase your damage and you advance slowly, would not recommend this tree.

The two other tree which are most used are Greed for beginners and Bravery which is mostly used by mid to late level players.

I will go into these builds next.



Wisdom

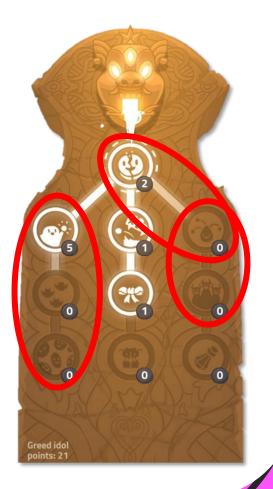


The Yellow tree is the greedy tree, helping you make gold and breeze through levels. Super important because you need gold for damage, and a faster grind lets you progress much faster. In here I take the right side, and also the left branch as it gives you more gold from tapping on coins and then at the end a big multiplier to all gold!!

What's interesting about the right side (circled) though is first, you get a higher chance for multiple monsters to show up. This is when you see +3 or +6 or +2 on the number of monster you're on out of 10, at the top of your screen when fighting. Basically this means you kill one monster, and it skips you past 4 and you gain their gold so your progression is 5x as fast!! This is really helpful when you're prestiging because everything is really weak and it lets you farm more and more hopes!

The second thing is at the end of the right branch is a percent increase to hopes!! This is really good until you have a high level cornucopia which then it becomes kinda useless because the cornucopia does so much more, so I'd recommend not getting it since compared to the cornucopia it's almost negligible.

Greed



The Red tree is more for mid-late game and helps a lot, focusing on tap and goop damage, and even equipment bonuses. I usually go for middle section which gives you the most damage increase in Tap and Goop damage.

Also some people tend to put some skill points into the left side for more some more tap, goop or hero damage.





Bravery



Complete list of Skills and costs shown below

https://docs.google.com/spreadsheets/d/e/2PACX-1vRCzpdgGWA0riD3FFCl3Q3KkgZ3kleYIRPvnaSOPGtlIWCBkV-p3NWLovG7xQ41JqKc6Tln83t5QA3F/pubhtml#

Green	Bra	avery Wisdom																		
1] Emp	mployee Benefits [2] Collect Taxes		[2] Ho	[2] Hostile Takeover			[2] Greedy Goop			[3] Heavenly Gifts			[3] Fool's Gold							
evel	SP	-% Reduction In Heroes upgrade	Level	SP	x Gold when tapping coins	Level	SP	x% Gold when tapping on Gift Monster	Level	SP	x Monster gold when tapping on charged goop	Level	SP	+% Multipl flying gifts		Level	SP	+% Gift monster chance		x Gift monster
1		1 2	1		1	2	1	0.5	1	1	5	1			21		1	2	2	
2		2 2.22	2		2 2	6	2 :	0.62	2	2	8.42	2		3	35		2	3	3	2.
3		3 2.47	3		3 3.	5	3 :	0.78	3	3	15.03	3		4	49		3	4	4	4.
4		4 2.75	4		4 4.9	2	4 .	0.99	4	4	28.44	4			63		4	5	5	8.
5		5 3.06	5		5 7.1		5 .		5	5		5			77		5	6	6	13.
6		6 3.4	6		6 10.		6 (6	6		6			91		6	8	7	34.
7		7 3.78	7		7 17.2		7	1,7101	7	7	272.56	7			05		7	9	8	78.
8		8 4.2	8		8 28.2		8 8		8	8		8			19		8	10	9	194
9		9 4.68	9		9 48.		9 !		9	9		9			33		9	11	10	528.
10			10				0 10		10	10		10			47		10	12	11	1.5
11	1		11						11	11		11			81		11	14	12	5.04
12			12				2 12		12	12		12			75		12	15	13	17.74
13	1		13						13	13		13			89		13	16	14	67.97
14			14				4 1-		14	14		14			03		14	18	15	283.93
15			15				5 1		15	15		15			17		15	19	16	1.29
16			16						16	16		16			31		16	20	17	6.42
17	1		17				7 1		17	17		17			45		17	22	18	34.71
18			18				9 19		18	18		18			73		18	23 25	19 20	204.65
19			20						19	19		19			87		20	26	21	1.32
20	- 4	0 15.03	20	- 2	231.971	2	0 21	200.20	20	20	2.036	20	-	0 2	97		20	20	21	9.21
31 The	More	the Merrier	[4] Pig	's Gre	ed	[4] Kir	apin		[4] Hidde	en T	reasures									
evel	SP	+% Multiple monsters chance	Level	SP	x All gold	Level	SP	+% For boss to be a gift monster		SP	+% Hopes on prestige									
1		2 5	1				1 :		1	3										
2		3 7.5	2		4 3.4		2		2	4										
3		4 10	3		5 6.1		3 5		3	5										
4		5 12.5	4		7 11.5		4		4	7										
5		6 15	5		8 22.8		5 6		5	8	12									
6		8 17.5	6		9 47.4		6 5		6	9										
7		9 20	7	1	0 103.5	5	7 10	20	7	10	16									
8	1	0 22.5	8	1	2 237.1	2	3 13	22.5	8	12	18									
9	- 1	11 25	9	- 1	3 570.1	В	9 13	25	9	13	20									
10	1	2 27.5	10	1	4 1.44	(1	0 1	27.5	10	14	22									
11	1	4 30	11	1	6 3.821	(1	1 16	30	11	16	24									
12	1	5 32.5	12	1	7 10.62	1	2 1	32.5	12	17	26									
13	1	6 35	13	1	9 31.05	(1	3 19	35	13	19	28									
14			14				4 21		14	20										
15			15			(1	5 23		15	22										
16			16				6 2		16	23										
17	2		17				7 2		17	25										
18			18						18	26										
19	2	5 50	19	2	8 53.921	1 1	9 2	50	19	28	40									
20	2	6 52.5	20	3	0 221.761		0 3	52.5	20	30	42									

Complete list of Skills and costs shown below

J mac	k and S	lash	[2] Kno	ckout	k and Slash [2] Knockout		[2] Predator Instanct [2] Seize the Throat					[3] All For One			
vel	SP	x Tap Damage	Level	SP	x Tap Damage	Number of hits	Level	SP	x Goop Damage	Level	SP	% of Boss HP	Level	SP	Tap Damage +% from Blobs Damage
1	1	Control of the Contro	1		12.5	and the second second	1	1	15	1	1	A STATE OF THE PARTY OF THE PAR	1		
2	2	2.39	2	2	18.93	3	2	2	18.73	2	2	6.2	2	3	3
3	3	3.91	3	3	29.81	3	3	3	23.85	3	3	6.8	3	4	1
4	4	6.61	4	4	48.82	3	4	4	30.98	4	4	7.4	4	5	i
5	5	11.49	5	5	83.16	3	5	5	41.04	5	5	8	5	6	3
6	6	20.57	6	6	147.3	3	6	6	55.46	6	6	8.6	6	8	3
7	7	37.95	7	7	271.38	3	7	7	76.45	7	7	9.2	7	5)
8	8	72.12	8	8	519.96	3	8	8	107.49	8	8	9.8	8	10)
9	9	141.14	9	9	1.04K	3	9	9	154.15	9	9	10.4	9	11	
10	10	284.53	10	10	2.15K	4	10	10	225.49	10	10	11	10	12	2
11	11	590.78	11	11	4.63K	4	11	11	336.45	11	11	11.6	11	14	1
12	12	1.26K	12	12	10.37K	4	12	12	512.03	12	12	12.2	12	15	i
13	13	2.78K	13	13	24.18K	4	13	13	794.84	13	13	12.8	13	16	3
14	14	6.31K	14	14	58.62K	4	14	14	1.26K	14	14	13.4	14	18	3
15	15	14.76K	15	15	147.80K	4	15	15	2.03K	15	15	14	15	19	
16		35.52K	16	16	387.55K	4	16	16	0.0000000	16	16		16	20	
17	17	88.07K	17	17	1.06M	4	17	17	5.63K	17	17	15.2	17	22	?
18	18	224.89K	18	18	3.00M	4	18	18	9.64K	18	18	15.8	18	23	3
19	19	59.152K	19	19	8.84M	4	19	19	16.86K	19	19	16.4	19	25	i .
20	20	1.60M	20	20	27.12M	5	20	20	30.06K	20	20	17	20	26	5
Cut	e But D	eadly	[3] Lior	Claws			[4] Gar	na Up		£47 88	ter of	Arms	[4] Piercing Strike		Strike
							The State of		4	[4] Mas	tel o	A CONTRACTOR OF THE PARTY OF TH	R. Ball Bulliabete	CIIIS	
el	SP	x Goop Damage	Level	SP	+% Critical Chance	X Critical Damage	Level	SP	x All Heroes Damage	Level	SP	+% to all equipment bonus	Level	SP	+% Splash Dam
el 1	SP 2	Damage	Level 1	SP 2	Critical	Critical Damage			Damage	4111111		+% to all equipment bonus			
	2	Damage 1.5	and the same of th	2	Critical Chance	Critical Damage 2	Level	SP 3	Damage 1.25	Level	SP	+% to all equipment bonus	Level	SP 3	
1	3	1.5 2.39	1	3	Critical Chance	Critical Damage 2 3.24	Level	SP 3	1.25 1.89	Level	SP 3	+% to all equipment bonus 15 16.83	Level	SP 3	
1	2 3 4	1.5 2.39 3.91	1 2	2 3 4	Critical Chance 2 3	Critical Damage 2 3.24 5.47	Level 1	SP 3 4 5	1.25 1.89 2.89	Level 1	SP 3	+% to all equipment bonus 15 16.83 19.08	Level 1	SP 3	
1 2 3	2 3 4 5	1.5 2.39 3.91 6.61	1 2 3	2 3 4 5	Critical Chance 2 3	2 3.24 5.47 9.61	Level 1 2 3	SP 3 4 5 7	1.25 1.89 2.89 4.88	Level 1 2	SP 3 4 5	+% to all equipment bonus 15 16.83 19.08 21.84	Level 1 2 3	SP 3 4 5 7	
1 2 3 4 5	2 3 4 5 6	Damage 1.5 2.39 3.91 6.61 11.49 20.57	1 2 3 4 5	2 3 4 5 6 8	Critical Chance 2 3 4 5 6	Critical Damage 2 3.24 5.47 9.61 17.53 33.28	Level 1 2 3 4 5 6	SP 3 4 5 7 8 9	1.25 1.89 2.89 4.88 8.32 14.73	Level 1 2 3 4	SP 3 4 5 7 8 9	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48	Level 1 2 3	SP 3	
1 2 3 4 5 6 7	2 3 4 5 6 8	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95	1 2 3 4 5 6	2 3 4 5 6 8 9	Critical Chance 2 3 4 5 6 7	Critical Damage 2 3.24 5.47 9.61 17.53 33.28 65.69	Level 1 2 3 4 5 6 6 7	SP 3 4 5 7 8 9 10	Damage 1.25 1.89 2.89 4.88 8.32 14.73 27.14	Level 1 2 3 4 5 6 6 7	SP 3 4 5 7 8 9 10	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76	Level 1 2 3 4 5 6 6 7	SP 3 4 5 7 8 8 9 10	
1 2 3 4 5 6 7 8	2 3 4 5 6 8 9	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95 72.12	1 2 3 4 5 6 7	2 3 4 5 6 8 9	Critical Chance 2 3 4 5 6 7 8 9	Critical Damage 2 3.24 5.47 9.61 17.53 33.28 65.69 134.85	Level 1 2 3 4 5 6 7 8	SP 3 4 5 7 8 9 10 12	Damage 1.25 1.89 2.89 4.88 8.32 14.73 27.14 52	Level 1 2 3 4 5 6 7 8	SP 3 4 5 7 8 9 10 12	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41	Level 1 2 3 4 5 6 7 8	SP 3 4 5 7 8 9 10 12	
1 2 3 4 5 6 7 8	2 3 4 5 6 8 9	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95 72.12 141.14	1 2 3 4 5 6 7 8	2 3 4 5 6 8 9 10	Critical Chance 2 3 4 5 6 7 8 9 10	Critical Damage 2 3.24 5.47 9.61 17.53 33.28 65.69 134.85 287.89	Level 1 2 3 4 5 6 7 8 9	SP 3 4 5 7 8 9 10 12 13	Damage 1.25 1.89 2.89 4.88 8.32 14.73 27.14 52 103.61	Level 1 2 3 4 5 6 7 8 9	SP 3 4 5 7 8 9 10 12 13	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41 49.82	Level 1 2 3 4 5 6 7 8 9	SP 3 4 5 7 8 9 10 12 13	
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1 2 3 4 5 6 6 7 8 9 10 11 12 13	2 3 4 5 6 8 9 10 11 12 14 15 16	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95 72.12 141.14 284.53 590.78 1.26K 2.78K	1 2 3 4 5 6 7 8 9 10 11 12 13	2 3 4 5 6 8 9 10 11 12 14 15 16	Critical Chance 2 3 4 5 6 6 7 8 9 10 11 12 13	Critical Damage 2 2 3 2 4 5 . 47 9 . 61 17 . 52 8 65 . 69 134 . 85 287 . 89 639 . 22 1 . 48K 8 . 85K 23K	Level 1 2 3 4 5 6 6 7 8 9 10 11 12	SP 3 4 4 5 5 7 7 8 8 9 100 122 133 144 166 17 19 20	Damage 1.25 1.89 2.89 4.88 8.32 14.73 27.14 52 103.61 214.71 462.76 1.04K 2.42K 5.86K	Level 1 2 3 4 4 5 6 6 7 8 9 10 11 12	SP 3 4 5 5 7 7 8 8 9 100 122 133 144 166 177 199 20	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41 49.82 60.53 74.29 92.08 115.27 145.75	Level 1 2 3 4 4 5 6 6 7 8 9 10 11 12	SP 33 44 55 77 88 89 100 122 133 144 166 177 199 200	
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15	2 3 4 5 6 8 9 10 11 12 14 15 16 18	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95 72.12 141.14 284.53 590.78 1.26K 6.31K 14.76K	1 2 3 4 5 6 7 8 9 10 11 12 13 14	2 3 4 5 6 8 9 10 11 12 14 15 16 18	Critical Chance 2 3 4 5 6 6 7 7 8 9 10 11 12 13 13 144 15 16 16	Critical Damage 2 2 3 24 5 47 9 61 17 53 33 28 65 69 134 85 287 89 639 22 1 48K 8 85K 23K 62 13K	Level 1 2 3 4 4 5 5 6 6 7 7 8 9 10 11 12 13 14 15	SP 3 4 5 7 7 8 8 9 10 12 13 14 166 17 19 20 22	Damage 1 25 1 89 2 89 4 88 6 32 14.73 27.14 52 103.61 214.71 462.76 1.04K 2.42K 5.86K 14.78K	Level 1 2 3 3 4 5 5 6 6 7 7 8 9 10 11 12 13	SP 3 4 5 7 8 9 10 12 13 14 16 17 19 20 22	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41 49.62 60.53 74.29 92.08 115.27 145.75 186.14	Level 1 2 3 4 4 5 6 6 7 7 8 9 10 11 12 13	SP 3 4 4 5 5 7 7 8 8 9 100 122 133 144 166 177 199 200 222	
1 2 3 4 5 6 6 7 8 9 10 11 12 13	2 3 4 5 6 8 9 10 11 12 14 15 16 18	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95 72.12 141.14 284.53 590.78 1.26k 6.31K 14.76K	1 2 3 4 5 6 7 8 9 10 11 12 13	2 3 4 5 6 8 9 10 11 12 14 15 16 18	Critical Chance 2 3 4 5 6 6 7 7 8 9 10 11 12 13 13 144 15 16 16	Critical Damage 2 2 3 2 4 5 . 47 9 . 61 17 . 52 8 65 . 69 134 . 85 287 . 89 639 . 22 1 . 48K 8 . 85K 23K	Level 1 2 3 3 4 5 6 6 7 7 8 9 110 111 12 13 14	SP 3 4 4 5 5 7 7 8 8 9 100 122 133 144 166 17 19 20	Damage 1 25 1 89 2 89 4 88 6 32 14.73 27.14 52 103.61 214.71 462.76 1.04K 2.42K 5.86K 14.78K	Level 1 2 3 3 4 5 6 6 7 7 8 9 100 111 12 13 14	SP 3 4 5 7 8 9 10 12 13 14 16 17 19 20 22 23	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41 49.62 60.53 74.29 92.08 115.27 145.75 186.14 240.09	Level 1 2 3 3 4 5 5 6 6 7 7 8 9 100 111 12 13 13 14	SP 33 44 55 77 88 89 100 122 133 144 166 177 199 200	
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15	2 3 4 5 6 8 9 10 11 12 14 15 16 18 19 20	Damage 1.5 2.39 3.91 6.61 11.49 20.57 37.95 72.12 141.14 24.153 590.78 1.26K 2.78K 6.37K 6	1 2 3 4 5 6 7 8 9 10 11 12 13 14	2 3 4 5 6 8 9 10 11 12 14 15 16 18	Critical Chance 2 3 3 4 4 5 6 6 7 7 8 9 10 111 12 13 13 14 15 166 17 17 16 17 17 17 17 17 17 17 17 17 17 17 17 17	Critical Damage 2 2 3 24 5 47 9 61 17 53 33 28 65 69 134 85 287 89 639 22 1 48K 8 85K 23K 62 13K	Level 1 2 3 4 4 5 5 6 6 7 7 8 9 10 11 12 13 14 15	SP 3 4 5 7 7 8 8 9 10 12 13 14 166 17 19 20 22	Damage 1.25 1.89 2.89 4.88 8.32 14.73 27.14 52 103.61 214.71 462.76 1.04K 2.42K 5.86K 14.78K 35.76K	Level 1 2 3 4 4 5 5 6 6 7 7 8 9 10 11 12 13 14 15	SP 3 4 5 7 8 9 10 12 13 14 16 17 19 20 22	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41 49.62 60.53 74.29 92.08 115.27 145.75 186.14 240.09	Level 1 2 3 4 4 5 5 6 6 7 8 9 10 11 12 13 14 15	SP 3 4 4 5 5 7 7 8 8 9 100 122 133 144 166 177 199 200 222	
2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	2 3 4 5 6 8 9 10 11 12 14 15 16 18 19 20 22	Damage 1.5 2.39 3.91 6.61 11.49 20.57 72.12 141.14 284.53 590.78 1.26K 2.78K 6.31K 1.35K 6.31K 1.55K 8.07K	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15	2 3 4 5 6 8 9 10 11 12 14 15 16 18 19 20 22	Critical Chance 2 3 3 4 4 5 6 6 7 7 8 9 10 111 12 13 13 14 15 166 17 17 16 17 17 17 17 17 17 17 17 17 17 17 17 17	Critical Damage 2 2 3 24 5 47 9 61 17 53 33 28 65 69 134 85 287 89 639 22 1 48K 8 85K 23 K 62 13K 174 54K 509 98K	Level 1 2 3 4 4 5 5 6 6 7 8 9 10 11 12 13 14 15 16	SP 3 4 4 5 5 7 7 8 8 9 9 100 122 133 144 166 177 199 200 222 233	Damage 1.25 1.89 2.89 4.88 8.32 14.73 27.14 52 103.61 214.71 462.76 1.04K 2.42K 5.86K 14.78K 35.76K 105.69K	Level 1 2 3 4 4 5 6 6 7 7 8 9 10 11 12 12 14 15 16	SP 3 4 5 7 8 9 10 12 13 14 16 17 19 20 22 23	+% to all equipment bonus 15 16.83 19.08 21.84 25.24 29.48 34.76 41.41 49.82 60.53 74.29 92.08 115.27 145.75 186.14 240.09 312.77	Level 1 2 3 4 5 6 7 8 9 10 11 12 13 144 15 16	SP 3 4 4 5 5 7 7 8 8 9 100 122 133 144 166 177 199 200 222 233	

Complete list of Skills and costs shown below

A	Brave	and the second second													
1] Forbidden Knowledge		Knowledge	[2] Dra	x Tap damage	[2] Dee	ditation + Mana	[2] Vor	pal S	word	[3] Arca	ine Le				
evel	SP	+Max mana	Level	SP	when a spell is active	Level	SP	regeneration per minute	Level	SP	x Critical Focus critical damage	Level	SP	% Chance to steal mana	% of max mana recovered
1	1	10	1	1	5	1	1	0.25	1	1	1.6	1	2	0.5	0.
2	2	11	2	2	7.96	2	2	0.31	2	2	2.12	2	3	0.5	0.5
3	3	13	3	3	13.04	3	3	0.38	3	3	2.98	3	4		0.6
4	4	15	4	4	22.02	4	4		4			4	5	0.5	0.7
5	5	7,214	5	5	100000	5	5	15273	5		10000	5	6		
6	6		6	6		6	6		6			6	8		
7	7		7	7		7	7	0.91	7			7	9	0.5	1.1
8	8		8	8		8	8	1.13	8			8	10	0.5	1.3
9	9		9	9		9	9	1.4	9		78.1	9	11	0.5	
10	10	40	10	10	The state of the s	10	10	1.73	10		165.03	10	12		
11	11	50	11	11		11	- 11	2.15	11		369.67	11	14		
12	12		12	12		12	12	2.66	12		877.75	12	15		
13	13	77	13	13		13	13	3.3	13		2.21K	13	16		
14	14		14	14		14	14	4.1	14		5.89K	14	18		
15	15	124	15	15	49.19K	15	15	5.08	15	15	16.67K	15	19	0.5	3.5
16	16		16	16		16	16	6.3	16		49.96K	16	20		
17	17	170	17	17	0.000,000,000	17	17	7.81	17		158.75K	17	22		
18	18	The second second	18	18	A CONTRACTOR OF THE PARTY OF TH	18	18	9.69	18			18	23		
19	19	365	19	19		19	19	12.01	19		1.91M	19	25		
20	20	489	20	20	5.34M	20	20	14.89	20	20	7.22M	20	26	0.5	7.1
31 Pow	er Prisr	n	[3] Stea	al the	Rainbow	[4] Con	rosiv	e Blight	[4] Ext	ra Sp	icv	[4] Disi	ntegra	ation	
		x All damage			x Pot of Gold gold						x Hot Sauce			+% to activate per	Damage % of ma
evel	SP	x Max mana	Level	SP	per tap	Level	SP	x Acid Rain damage	Level	SP	spell damage	Level	SP	tap	monster HP
1	2	0.1	1	2	2	1	3	1.5	1	3	1.5	1	3	0.6	5.
2	3	0.16	2	3	2.71	2	4	2.08	2	4	2.1	2	4	0.7	6
3	4	0.26	3	4	4	3	5		3			3	5		6
4	5	0.44	4	5	6.44	4	7	4.65	4	7	4.77	4	7	0.9	7
5	6	0.77	5	6	11.29	5	8	7.49	5	8	7.73	5	8	1	
6	8	1.37	6	8	21.58	6	9	12.64	6	9	13.15	6	9	1.1	8
7	9	2.53	7	9	44.98	7	10	22.41	7	10	23.5	7	10	1.2	9
8	10		8	10		8	12	41.72	8		44.09	8	12		
9	11	9.41	9	11	252.95	9	13	81.54	9	13	86.87	9	13	1.4	10
10	12	18.97	10	12	682.66	10	14	167.36	10	14	179.7	10	14	1.5	
11	14	39.39	11	14	2.01K	11	16	360.66	11	16	390.33	11	16	1.6	11
- 11	15	84.23	12	15	6.44K	12	17	816.1	12	17	890.24	12	17	1.7	12
12	16	185.54	13	16	22.5K	13	19	1.94K	13	19	2.13K	13	19	1.8	12
	10.0	420.98	14	18	85.73K	14	20	4.84K	14	20	5.36K	14	20		
12	18			19	356K	15	22	12.67K	15	22	14.15K	15	22	2	
12	18 19	983.8	15					24.051/	16	23	39.24K	16	23	2.1	14
12 13 14		983.8 2.37K	15 16	20	1.61M	16	23	34.85K	10			10	20		
12 13 14 15	19	2.37K	112/2	20 22	TO STATE OF THE PARTY OF THE PA	16 17	25	100.64K	17		114.21K	17	25	2.2	
12 13 14 15 16	19 20	2.37K 5.87K	16		7.95M					25				2.2	15
12 13 14 15 16	19 20 22	2.37K 5.87K 14.99K	16 17	22	7.95M 42.75M	17	25	100.64K	17	25 26	114.21K	17	25	2.2	15. 15.

1) Tips on Skill Tree Builds

There is also a Skill Tree Allocator build link for various builds.

Link to Skill Tree Allocator Below:

https://docs.google.com/spreadsheets/d/1s-TOHPbLfNaycLd7fZ0yNB0B78aviHB99eUQ0KIU0Ww/

This is very helpful if you are not sure what build to go for. I will be doing a seperate video on how to use this build very soon. Subscribe and hit the bell notifaction button to keep updated on this.

A	В	С [) E	F G	H I	J K	L M	N O	P Q	R S
Choose a Profile			Greed			Bravery			Wisdom	
Mr. Crit	<- Select Profile									
			Employee Benefits			Hack and Slash			Forbidden Knowledge	
Total Skill Points			2			2			5	
700	<- Input Total SP									
		Collect Taxes	Hostile Takeover	Greedy Goop	Knockout	Predator Instinct	Seize the Throat	Dragon Spirit	Deep Meditation	Vorpal Sword
Used Skill Points		5	1	0	1	0	5	0	1	1
687										
		Heavenly Gifts	Fool's Gold	The More the Merrier	All for One	Cute But Deadly	Lion Claws	Arcane Leech	Power Prism	Steal the Rainbo
Next 3 Skills		1	5	0	1	0	18	0	16	10
Steal The Rainbow										
Steal The Rainbow		Pig's Greed	Kingpin	Hidden Treasures	Gang Up	Master of Arms	Piercing Strike	Disintegration	Corrosive Blight	Extra Spicy
Gang Up		3	0	0	13	0	0	0	0	0
Build Author				If you would like to	manually set a si	kill, update it below. It	will then remain at t	nat set value up abor	ve.	
Vasyklo										
			Employee Benefits			Hack and Slash			Forbidden Knowledge	
uild Info on other side	of Skill Tree ->		0			0			0	
		Collect Taxes	Hostile Takeover	Greedy Goop	Knockout	Predator Instinct	Seize the Throat	Dragon Spirit	Deep Meditation	Vorpal Sword
Reset		0	0	0	0	0	0	0	0	0
		Heavenly Gifts	Fool's Gold	The More the Merrier	All for One	Cute But Deadly	Lion Claws	Arcane Leech	Power Prism	Steal the Rainbox
		0	0	0	0	0	0	0	0	0
		Pig's Greed	Kingpin	Hidden Treasures	Gang Up	Master of Arms	Piercing Strike	Disintegration	Corrosive Blight	Extra Spicy
		0	0	0	0	0	0	0	0	0



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Thanks for watching.