

SOULRISE GAMING

ULTIMATE ARTIFACT GUIDE J

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Full Artifact List

Covering the lore and capabilities of each Artifacts

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Artifact Build Guide

List of which Artifacts to use for the Clan Ship, Shadow Clone, Heavenly Strike, Pet and Sllent March Builds.

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Artifact Information

Some useful tips and information on Artifacts

Undisputed Best Artifacts, Exponential Artifacts.

Ring of Calisto

Lore

Worn by the great Huntress bear, it is said that the Gods had given it to her. The ring is the treasure of her people and can only be worn by the worthy.

Description

The All Equipment Boost bonus increases the strength of your multiplicative equipment bonuses (does not increase aura strength).

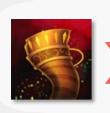
Books of Shadows

Lore

From the unexplored area of the realm, this book contains only the most malicious and spiteful magic.

Description

The Prestige Relic bonus increases the amount of relics gained when you prestige.



Invader's Gjlarhorn

Lore

A sacred horn used by nomadic invaders in battle. The rallying sounds of this horn increases an army's effectiveness.

Description

The All Active Skill Effect bonus increases the primary effect strength of each of your six active skills.





Stone of the Valrunes

Lore

This stone was the prized possession of an ancient tribe long ago.



Description

The Gold Per Activated Skill bonus increases your all gold bonus once for each enabled skill, up to a maximum of 4 enabled active skills





Undisputed Best Artifacts, Exponential Artifacts.

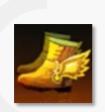
Heart of Storms

Lore

A legendary object harvested from the absolute center of the mother of all storms

Description

The Pet Damage Bonuses bonus increases the effectiveness of your active and passive pet damage bonuses listed in the pets tab.







Boots of Hermes

Lore

The wearer of these shoes is said to have the ability to travel between worlds as it's original wearer did.

Description

The Portar Chance bonus increases the chance to spawn a Portar in place of a basic Titan.

Flute of the Soloist

Lore

Everyone has heard the tales of how the Soloist's music saved the tribe, yet there is nobody who can remember the whole song. But they each hum their favorite parts when they enter battle.

Description

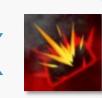
The Damage Per Activated Skill bonus multiplies your all damage bonus once for each enabled active skill, up to a maximum of 4 enabled active skills.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

Evergrowing Stack

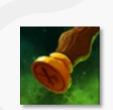
Lore

At the end of each victorious battle, a great warrior would add another card to this pile. As the stack grew higher, more powerful challengers arrived. After each one, another card on the pile.



Description

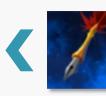
The Damage Per Total Card Levels bonus increases your all damage bonus based on the number of total raid card levels you own.



Quill of Scrolls

Lore

The ink records history while the writer creates it; As the pen marks the pages, the bearer shapes the ages.



Description

The Hero Scroll Boost bonus increases the Hero Skill bonus granted by individual hero scrolls.



Charged Card

Lore

A legendary mercenary traveled with this card, recording the promises of each conquered foe vowing to seek revenge - a long trail of unsettled debts.

Description

The Gold Per Total Card Levels bonus increases your all gold bonus based on the number of total raid card levels you own.



Lore

Anybody in the kingdom would recognize this seal - from the grim letter that revealed the Titans had risen. Or from the hopeful one that announced the Sword Master had returned.

Description

The Hero Scroll Set bonus increases the Hero Skill bonus granted by hero scroll sets.



Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

Foliage of the Keeper

Lore

A gift from a selfless companion. Each leaf comes from a different tree - the remaining might elms of the Garden of Eden. Each one holds a story, and each story holds their strength.

Description

The Marksman Boost bonus increases the strength of your Slash Boost and Ranged Hero Damage multipliers.

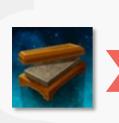
Cobalt Plate

Lore

A gift from a stalwart companion. Though the armor itself is pristine, it has seen countless duels. The armor that guards the body is the last line of defence - but no oppontent has gotten that far.

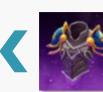
Description

The Gladiator Boost bonus increases the strength of your Armor Boost and Ground Hero Damage multipliers.









Ringing Stone

Lore

Unlike the harsh scrape of metal against a common whetstone, honing a weapon on this stone emits a beautiful ringing, like a prescient cheer of victory.

Description

The Hero Weapon Set Boost bonus increases the damage bonus granted by hero weapon sets.

Sigils of Judgement

Lore

A gift from a primordial companion. These seals were constructed as a punishment for crimes not yet committed. Now they restore balance, amplifying the power they once restrained.

Description

The Mystic Boost bonus increases the strength of your Aura Boost and Spell Hero Damage Multipliers.



Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

Sword of the Royals

Lore

A gift from a determined companion. The Cup holds bounty in times of peace, The Coin builds empires, The Staff holds up the weary and the wise. But in this time of struggle, it is The Sword that cares the way forward.



TThe Duelist Boost bonus increases the strength of your Sword Boost and Melee Hero Damage multipliers.

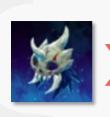
Stryfe's Peace

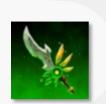
Lore

A sword from a long lost prophecy: "Order in the chaos, calm in the storm, peace in the strike."

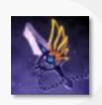
Description

The Fundamental Damage bonus increases the strength of your tap damage and all hero damage.









Spearit's Vigil

Lore

A gift from a powerful companion. The mask is light to hold, it is nearly weightless. But it carries the will of the one who has worn it: Protect. Defend. Redeem.

Description

The Aviator Boost bonus increases the strength of your Helmet Bonus and Flying Hero Damage multipliers.

The White Dwarf

Lore

A hammer that is as heavy as its wielder is strong. Put all that you have into lifting it, the weight will do the rest.

Description

The Damage Per Owned Artifact bonus multiplies your all damage bonus once for each artifact you own; salvaged artifacts do not count toward this bonus.



Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

The Magnifier

Lore

Anything that passes through this device is amplified: a whisper echos as a shout, a breath shakes the trees, power changes the world.

Description

The Artifact Damage Bonuses bonus increases the strength of your multiplicative artifact damage bonuses (uncapped artifacts only).

Titania's Sceptre

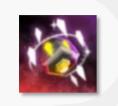
Lore

The forgetful fairy queen's domain is littered with impossibly powerful objects such as this - she simply regrows new ones to replace the lost.

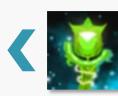
Description

The Sorcerer Boost bonus increases the strength of your Heavenly Strike, Hand of Midas, and Shadow Clone multipliers.









The Treasure of Fergus

Lore

At the end of a rainbow there rested one brilliant coin, far more precious than any pot of gold

Description

The Artifact Gold Bonuses bonus increases the strength of your multiplicative artifact gold bonuses (uncapped artifacts only).

Fagin's Grip

Lore

This glove is best stored in a safe, secure place, far away from your purse or pockets.

Description

The Rogue Boost bonus increases the strength of your Inactive Gold, Inactive Damage, and Deadly Strike multipliers.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

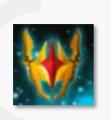
Oath's Burden

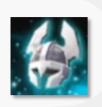
Lore

Those who aren't crushed under the weight of oath become strong enough to carry it.

Description

The Knight Boost bonus increases the strength of your Tap Damage, Pet Damage, and Fire Sword Damage multipliers.







Morgelai Sword

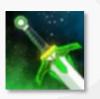
Lore

A gift from a king, a sword with a never sharpened blade. The king never swung it, yet it won him countless wars.

Description

The Hero Weapon Boost bonus increases the damage bonus granted by individual hero weapons.





Crown of the Constellation

Lore

An inscription on the inside of the crown reads "They will follow you as if you were the North Star."

Description

The Warlord Boost bonus increases the strength of your All Hero damage, Clan Ship Damage, and War Cry Damage multipliers.

Moonlight Bracelet

Lore

The beads on this bracelet sway and sell, responding like the tide to the moon.

Description

The Aura Primary Boost bonus increases the effectiveness of your aura equipment types.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

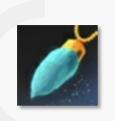
Khrysos Bowl

Lore

It is said that any small rocks and pebbles placed in this mystical bowl is turned into golden nuggets.

Description

The Stealth Gold bonus increases the strength of your All Gold and Inactive Gold multipliers.



Lucky Foor of Al-mi'raj

Lore

This foot once belonged to a mystical rabbit and those that possess it will have unimaginable luck.

Description

The All Probabilities bonus increases the value of each probability bonus listed in the stats panel.





O'Ryan's Charm

Lore

Remnants of a fallen star, it rouses the inner strength of all those around.



Description

The Companion Damage bonus increases the damage of your companions: your Pets, Clan Ship, and Shadow Clone.

Helm Of Hermes

Lore

Only those found worthy are awarded with this helmet to protect the land, granting them the ability to fly.

Description

The Flying Hero Damage bonus increases the damage done by your flying heroes.





Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

The Retaliator

Lore

Forged by the gods, this sword has the ability to protect its wielder, with the power to counter all enemies, the sword targets the weakest point of its target.

Description

The Critical Damage bonus increases the amount of damage done by Sword Master critical hits, as well as your base Pet and Shadow Clone damage.

Apollo Orb

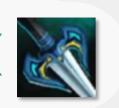
Lore

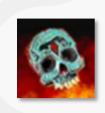
Created from the essence of a falling star. Some say this orb shines brighter to guide the way when its keepers are lost.

Description

The Pet Gold Bonuses bonus increase the effectiveness of your active and passive pet gold bonuses listed in the pets tab.











Tiny Titan Tree

Lore

A tree harvested by the heroes to help defeat Titans by giving those who stand by its greater strength in battle.

Description

The Ground Hero Damage bonus increases the damage done by your ground heroes.

Helheim Skull

Lore

Little is known about this dark artifact. Some say its origins are from the dark depths underworld.

Description

The Boss Damage bonus increases the amount of damage dealt to boss Titans.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

Neko Sculpture

Lore

This little statue has passed from merchant to shopkeep to vendor but is never sold; each owner simply gives it away, having found such good fortune that money no longer matters to them.



The Heart of Midas Gold onus increases the amount of gold earned from your pets Heart of Midas skill.

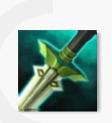
Hero's Blade

Lore

A sword that has been witness to the victories and deaths. of many heroes across countless battles.

Description

The All Hero Damage bonus increases the amount of damage done by each of your heroes.











Samosek Sword

Lore

This magical sword unlocks the wielder's inner rage and strength. In battle, it is as if the sword swings itself.

Description

The Sword Attack Damage bonus increases the amount of damage dealt by your Sword Master, Heavenly Strikes, and Shadow Clone.

Royal Toxin

Lore

The Most Royal of toxins created from the essence of Royal beings.

Description

The Deadly Strike Damage bonus increases the damage bonus given by Deadly Strikes.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

Furies Bow

Lore

Dropped and forgotten in the battlefield by a fallen Fury, it still has remnants of her power.

Description

The Ranged Hero Damage bonus increases the amount of damage done by your ranged type heroes.



Divine Retribution

Lore

The flames of this sword are fueled by the rage of its user.

Description

The All Damage bonus increases the amount of damage done by all damage sources.





Charm of the Ancient

Lore

While the Old One was sleeping, this charm was created from a piece of his body in an attempt to harness his power.

Description

The Spell Hero Damage bonus increases the amount of damage done by your spell type heroes.

The Sword of Storms

Lore

A fabled sword hidden deep within a cavern in the Nyx forest, bathed in moonlight.

Description

The Melee Hero Damage bonus increases the amount of damage done by your melee type heroes.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

Amethyst Staff

Lore

A magical stone found in the mountains of a hidden city. It was reforged into a mighty staff which endows its user with cast strength.

Description

The Slash Boost bonus increases the effectiveness of your slash equipment types.

Blade of Damocles

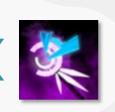
Lore

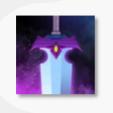
Those who pick up this blade are blessed with tremendous power, but cursed with the mark of the Titans.

Description

The Sword Boost bonus increases the effectiveness of your sword equipment types.









Drunken Hammer

Lore

The trusted weapon of Grog Boozebeard. It allows its wielder to deliver untold levels of punishment to their enemies by sacrificing all accuracy and balance.

Description

The Tap Damage bonus increases the damage done by your Sword Master, Pets, Heavenly Strikes, and Shadow Clone.

Heavenly Sword

Lore

Guarded deep underwater, this legendary sword is destined to be wielded only by the chosen hero.

Description

The All Artifact Damage bonus increases the additive artifact damage contributed by each of your individual artifacts.

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

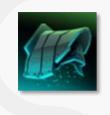
Book of Prophecy

Lore

Knowledge from all lands is written within. The words inside shift and change with each passing day.

Description

The All Gold bonus increases the amount of gold earned from all gold sources.



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Bringer of Ragnarok

Lore

The appearance of this mighty weapon signals the twilight of a great battle with grave consequences.

Description

The Fire Sword Damage bonus increases the damage bonus given by Fire Sword.





Titanium Plating

Lore

Once belonging to a great Titan boss, this plating has fallen off during a great fight conquest.

Description

The Armor Boost bonus increases the effectiveness of your armor equipment types.

Helmet of Madness

Lore

A cursed helmet forged in the darkest pits of the realm. It grants power beyond compare at the price of the wearer's sanity.

Description

The Helmet Boost bonus increases the effectiveness of your helmet equipment types

Best All-Round Artifacts, Very Efficient, Gold/Damage Boosting Artifacts.

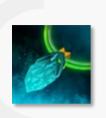
Parchment of Foresight

Lore

Stolen from the Book of Prophecy, this parchment reveals the immediate future and consequences of the wielder's actions.

Description

The War Cry Damage bonus increases the damage bonus given by War Cry.



Laborer's Pendant

Lore

Legends say that a powerful, nigh-immortal being once passed this on to a suffering peasant.



Description

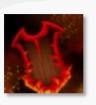
The Hand of Midas Gold bonus increases the amount of tap and pot gold earned while Hand of Midas is active.



Heroic Shield

Lore

The mythical champion of Cobalt once carried this shield.



The my anear champion of Gobalt chee carried and chief

Description

The Boss Gold bonus increases the amount of gold earned from boss Titans.

Specific Boost Damage and Gold Artifacts, Best Maxed Artifacts.

Oak Staff

Lore

Created from a sacred tree, this staff draws and channels the energy of all living things to protect nature.

Description

The Fire Sword Mana Cost bonus decreases the mana cost of Fire Sword.



Zakynthos Coin

Lore

A cursed coin will grant the holder sudden wealth in exchange for their soul.

Description

The Inactive Gold bonus increases the amount of gold earned during inactive play.





Titan Spear

Lore

This deadly, multi-pronged spear is said to have been made from the bones of a dead Titan.



Description

The Hand Of Midas Cost bonus decreases the mana cost of Hand of Midas.



Infinity Pendulum

Lore

An artifact created in Metallic City by droids interested in heightening the human body's natural abilities.

Description

The Heavenly Strike Mana Cost bonus decreases the mana cost of Heavenly Strike.





Specific Boost Damage and Gold Artifacts, Best Maxed Artifacts.

Glove of Kuma

Lore

A glove created to mimic the power and strength of the Bear people.

Description

The Deadly Strike Mana Cost bonus decreases the mana cost of Deadly Strike.

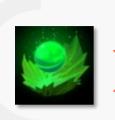
Elixir of Eden

Lore

This elixir was created in the Garden of Eden to help its user bloom to their full potential.

Description

The Shadow Clone Damage bonus increases the damage dealt by Shadow Clone.



Fruit of Eden

Lore

A delicious fruit found only in the Garden of Eden that mysteriously regenerates after every bite.

Description

The Pet Damage bonus increases the damage done by Pets.





Influential Elixir

Lore

A secret potion whose recipe has long been forgotten. It increases the leadership and might of those brace enough to drink it.

Description

The Clan Ship Damage bonus increases the amount of damage dealt by your Clan Ship.







Specific Boost Damage and Gold Artifacts, Best Maxed Artifacts.

Hunter's Ointment

Lore

The Hunters of Nyx use this for its sacred effects. Recreated by a hero who traveled Nyx's dark woods and learned its secret recipe.

Description

The Shadow Clone Mana Cost bonus decreases the mana cost of Shadow Clone.

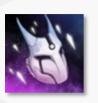
Axe of Muerte

Lore

An ominous aura surrounds this weapon, rumored to be used by the Grim Reaper himself.

Description

The Critical Chance bonus increases the chance of Sword Master critical hits, and also increases your Pet and Shadow Clone's base damage.









Titan's Mask

Lore

This mask is said to grant its wearer the power of a Titan for a short period of time.

Description

The Heavenly Strike Damage bonus increases the damage done by Heavenly Strikes.

Avian Feather

Lore

This sacred feather once belonged to a mysterious clan of assassins. They used this feather to calm their minds into a statue of rest and increase their reaction instincts.

Description

The Inactive Damage bonus increases the amount of damage dealt during inactive play.



Specific Boost Damage and Gold Artifacts, Best Maxed Artifacts.

Earrings of Portara

Lore

Legend has it that these earrings belonged to a supreme being before it mysteriously fell from the heavens many eons ago.

Description

The Stealth Damage bonus increases the strength of your All Damage and Inactive Damage multipliers.

Hourglass of the Impatient

Lore

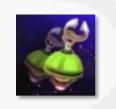
Created by the keepers of time, the user wastes no time in unleashing powerful skills.

Description

The All Active Skill Cooldown bonus increases the cooldown speed of each of your six active skills.













Chest of Contentment

Lore

A box worn by time, it offers a great wealth and riches to those who can find it.

Description

The Chesterson Gold bonus increases the amount of gold dropped by Chestersons and fairies, which can lead to increased splash and inactive gold earnings.

Mystical Beans of Senzu

Lore

These rare magical beans are known only to grow from the Garden of Eden.

Description

The Mana Refund Percent bonus refunds the listed percentage of mana spent each time an active skill is used.

Specific Boost Damage and Gold Artifacts, Best Maxed Artifacts.

The Master's Sword

Lore

A sacred blade that evil may never touch. Only a true hero can wield this sword.

Description

The Tap Damage From Heroes bonus converts a percentage of your Hero Damage into Tap Damage.

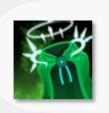
Phantom Timepiece

Lore

Created in the vortex of time. Those who possess this will have the ability to extend time.

Description

The All Active Skill Duration bonus increases the active duration of your five active skills.



The Arcana Cloak

Lore

An enchanted cloak, created by the Elders of the Arcanas.



Description

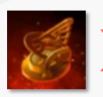
The War Cry Mana Cost bonus decreased the mana cost of War Cry.



The Bronzed Compass

Lore

A compass that doesn't lead its holder anywhere. Instead, whatever they are searching for finds them, arriving right at their feet.



Description

The Specialty Gold Bonus increases your Fairy Gold and Heart of Midas Gold bonuses.





Specific Boost Damage and Gold Artifacts, Best Maxed Artifacts.

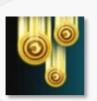
Unbound Gauntlet

Lore

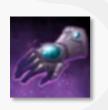
Crossing the bearer of this gauntlet will cost the Titans everything.

Description

TThe Snap Spawn Chance bonus increases the chance to spawn Snap in place of a basic Titan.









Coins of Ebizu

Lore

These coins were minted by the Gods of Wealth. Those who possess his coins will be blessed with an abundance of wealth.

Description

The Multi-Spawn Gold bonus increases all Titan gold drops when multiple Titans spawn.

Great Fay Medallion

Lore

This medallion was created by the Great Fay of olde. Those who possess this medallion shall be blessed with riches from the Sacred Forest.

Description

The Fairy Gold bonus increases the amount of gold dropped by fairies.

Niche Uses, Decent Artifacts with a Max Level.

Essence of the Kitsune

Lore

Extracted from a divine mystical creature's essence. Its scent will attract all kinds of creatures.

Description

The Multiple Spawn Chance bonus increases the chance to spawn multiple monsters at once during both active and inactive play.

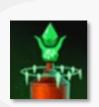
Egg of Fortune

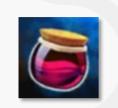
Lore

An egg that fell from the heavens. It glows and emits a warm, soft aura that is said to bring great tidings.

Description

The Chesterson Chance bonus increases the chance to spawn a Chesterson in place of a basic Titan.











Aram Spear

Lore

It belonged to the chief of a legendary horseman tribe who rode into battle with this spear and came out victorious each time.

Description

The All Titan HP bonus decreases the hit points of all Titan types.

Corrupted Rune Heart

Lore

This rune was once used for healing. But then, corrupted by the darkness, changed to inflict pain and suffering by those who possess it.

Description

The Splash Damage bonus increases the strength of your splash damage.

Niche Uses, Decent Artifacts with a Max Level.

Ward of the Darkness

Lore

No one knows the origins of this ward. But it was said to have kept the Prince of Darkness and his minions at bay in this world.

Description

The Boss Timer Duration bonus increases the duration of boss fights.

Ambrosia Elixir

Lore

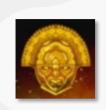
Some say that this is the drink of the Gods. Mortals that drink this elixir shall be temporarily blessed with the divine powers of the Gods.

Description

The Mana Capacity bonus increases the maximum amount of mana that you may accumulate.











Divine Chalice

Lore

The chalice of a great adventurer, said to impart great fortune on its owner.

Description

The 10x Gold Chance bonus increases the chance to earn a Jackpot gold bonus.



Lore

The wearer is said to receive a fortune only a King could imagine.

Description

The All Upgrade Cost bonus decreases the gold cost of all active skill, hero, and Sword Master upgrades and unlocks.

Niche Uses, Decent Artifacts with a Max Level.

Aegis

Lore

Forged in the heavens for the gods of war, its use is granted only to the worthiest of heroes.

Description

The War Cry Duration bonus increases the active duration of War Cry.



Forbidden Scroll

Lore

A scroll hidden by the Tori Clan to protect the powerful techniques that lie within.



The Deadly Strike Duration bonus increases the active duration of Deadly Strike.





Swamp Gauntlet

Lore

Stolen by the Swamp King, this guided him to defeat and enslave the ogres.



Description

The Shadow Clone Duration bonus increases the active duration of Shadow Clone.



Glacial Axe

Lore

Once the Axe of Resolution, wielded by legendary heroes of the past, it is now enchanted by the Evetga.

Description

The Fire Sword Duration bonus increases the active duration of Fire Sword.





Niche Uses, Decent Artifacts with a Max Level.

Invader's Shield

Lore

A shield used by the nomadic invaders for its strength and simplicity.

Description

The Multiple Fairy Chance bonus increases the chance to spawn multiple fairies.

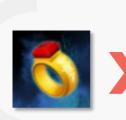
Oberon Pendant

Lore

The king of the fairies tangled a leyline and bottled it in this pendant; all magic is drawn towards it.

Description

The Manni Mana Chance bonus increases the change to spawn a Manni Mana in place of a basic Titan.



Ring of Fealty

Lore

Only the most resolved and trustworthy can wear this ring and be granted its powers.

Description

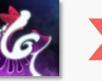
The Hand Of Midas Duration bonus increases the active duration of Hand of Midas.



Staff of Radiance

Lore

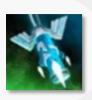
Forged from a sun stone, its light destroys darkness and acts as a guide for those who are lost.



Description

The Hero Upgrade Cost bonus decreases the gold upgrade and unlock cost of heroes.





Niche Uses, Decent Artifacts with a Max Level.

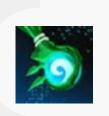
Durendal Sword

Lore

A legendary sword capable of cutting through giant boulders of stone with a single slash.

Description

The Non-Boss Damage bonus increases the amount of damage done against non-boss Titans.





Mystic Staff

Lore

A staff crafted by the elders of an ancient mage order. They created this staff to give an endless amount of magical energy for the chosen mage of ancient prophecy.

Description

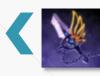
The Mana Regeneration bonus increases the rate that your mana is regenerated.

Artifacts for Clan Ship Build

Recommended Artifacts to have for a Clan Ship Build

Stryfe's Peace

The Fundamental Damage bonus increases the strength of your tap damage and all hero damage.







The Sword of Storms

The Melee Hero Damage bonus increases the amount of damage done by your melee type heroes.

Hero's Blade

The All Hero Damage bonus increases the amount of damage done by each of your heroes.







Charm of the Ancient

The Spell Hero Damage bonus increases the amount of damage done by your spell type heroes.

Furies Bow

The Ranged Hero Damage bonus increases the amount of damage done by your ranged type heroes.









Tiny Titan Tree

The Ground Hero Damage bonus increases the damage done by your ground heroes.

Helm Of Hermes

The Flying Hero Damage bonus increases the damage done by your flying heroes.









Influential Elixir

The Clan Ship Damage bonus increases the amount of damage dealt by your Clan Ship.

Artifacts for Clan Ship Build Continued

Recommended Artifacts to have for a Clan Ship Build





O'Ryan's Charm

The Companion Damage bonus increases the damage of your companions: your Pets, Clan Ship, and Shadow Clone.

Sword of the Royals

TThe Duelist Boost bonus increases the strength of your Sword Boost and Melee Hero Damage multipliers.









Crown of the Constellation

The Warlord Boost bonus increases the strength of your All Hero damage, Clan Ship Damage, and War Cry Damage multipliers.

Cobalt Plate

The Gladiator Boost bonus increases the strength of your Armor Boost and Ground Hero Damage multipliers









Spearit's Vigil

The Aviator Boost bonus increases the strength of your Helmet Bonus and Flying Hero Damage multipliers.

Foliage of the Keeper

The Marksman Boost bonus increases the strength of your Slash Boost and Ranged Hero Damage multipliers.









Sigils of Judgement

The Mystic Boost bonus increases the strength of your Aura Boost and Spell Hero Damage Multipliers.

Parchment of Foresight

The War Cry Damage bonus increases the damage bonus given by War Cry.





Artifacts for Shadow Clone Build

Recommended Artifacts to have for a Shadow Clone Build

Stryfe's Peace

The Fundamental Damage bonus increases the strength of your tap damage and all hero damage.







The Sword of Storms

The Melee Hero Damage bonus increases the amount of damage done by your melee type heroes.

Hero's Blade

The All Hero Damage bonus increases the amount of damage done by each of your heroes.







Charm of the Ancient

The Spell Hero Damage bonus increases the amount of damage done by your spell type heroes.

Furies Bow

The Ranged Hero Damage bonus increases the amount of damage done by your ranged type heroes.









Tiny Titan Tree

The Ground Hero Damage bonus increases the damage done by your ground heroes.

Helm Of Hermes

The Flying Hero Damage bonus increases the damage done by your flying heroes.









O'Ryan's Charm

The Companion Damage bonus increases the damage of your companions: your Pets, Clan Ship, and Shadow Clone.

Artifacts for Shadow Clone Build Continued

Recommended Artifacts to have for a Shadow Clone Build





Drunken Hammer

The Tap Damage bonus increases the damage done by your Sword Master, Pets, Heavenly Strikes, and Shadow Clone.

Titania's Sceptre

The Sorcerer Boost bonus increases the strength of your Heavenly Strike, Hand of Midas, and Shadow Clone multipliers.









Samosek Sword

The Sword Attack Damage bonus increases the amount of damage dealt by your Sword Master, Heavenly Strikes, and Shadow Clone.

Elixir of Eden

The Shadow Clone Damage bonus increases the damage dealt by Shadow Clone.



Artifacts for Heavenly Strike Build

Recommended Artifacts to have for a Heavenly Strike Build

Stryfe's Peace

The Fundamental Damage bonus increases the strength of your tap damage and all hero damage







The Sword of Storms

The Melee Hero Damage bonus increases the amount of damage done by your melee type heroes.

Hero's Blade

The All Hero Damage bonus increases the amount of damage done by each of your heroes.







Charm of the Ancient

The Spell Hero Damage bonus increases the amount of damage done by your spell type heroes.

Furies Bow

The Ranged Hero Damage bonus increases the amount of damage done by your ranged type heroes.









Tiny Titan Tree

The Ground Hero Damage bonus increases the damage done by your ground heroes.

Helm Of Hermes

The Flying Hero Damage bonus increases the damage done by your flying heroes.









Drunken Hammer

The Tap Damage bonus increases the damage done by your Sword Master, Pets, Heavenly Strikes, and Shadow Clone.

Artifacts for Heavenly Strike Build Continued

Recommended Artifacts to have for a Heavenly Strike Build





Titan's Mask

The Heavenly Strike Damage bonus increases the damage done by Heavenly Strikes.

Titania's Sceptre

The Sorcerer Boost bonus increases the strength of your Heavenly Strike, Hand of Midas, and Shadow Clone multipliers.









Samosek Sword

The Sword Attack Damage bonus increases the amount of damage dealt by your Sword Master, Heavenly Strikes, and Shadow Clone.

Elixir of Eden (For Mani Mana Farming)

The Shadow Clone Damage bonus increases the damage dealt by Shadow Clone.









Bringer Of Ragnarok

The Fire Sword Damage bonus increases the damage bonus given by Fire Sword.

Oath's Burden

The Knight Boost bonus increases the strength of your Tap Damage, Pet Damage, and Fire Sword Damage multipliers.





Artifacts for Pet Build

Recommended Artifacts to have for a Pet Build

Stryfe's Peace

The Fundamental Damage bonus increases the strength of your tap damage and all hero damage.







The Sword of Storms

The Melee Hero Damage bonus increases the amount of damage done by your melee type heroes.

Hero's Blade

The All Hero Damage bonus increases the amount of damage done by each of your heroes.







Charm of the Ancient

The Spell Hero Damage bonus increases the amount of damage done by your spell type heroes.

Furies Bow

The Ranged Hero Damage bonus increases the amount of damage done by your ranged type heroes.









Tiny Titan Tree

The Ground Hero Damage bonus increases the damage done by your ground heroes.

Helm Of Hermes

The Flying Hero Damage bonus increases the damage done by your flying heroes.









Drunken Hammer

The Tap Damage bonus increases the damage done by your Sword Master, Pets, Heavenly Strikes, and Shadow Clone.

Artifacts for Pet Build Continued

Recommended Artifacts to have for a Pet Build





Fruit of Eden

The Pet Damage bonus increases the damage done by Pets.

The Retaliator

The Critical Damage bonus increases the amount of damage done by Sword Master critical hits, as well as your base Pet and Shadow Clone damage.







O'Ryan's Charm

The Companion Damage bonus increases the damage of your companions: your Pets, Clan Ship, and Shadow Clone.

Heart of Storms

The Pet Damage Bonuses bonus increases the effectiveness of your active and passive pet damage bonuses listed in the pets tab.









Bringer Of Ragnarok

The Fire Sword Damage bonus increases the damage bonus given by Fire Sword.

Oath's Burden

The Knight Boost bonus increases the strength of your Tap Damage, Pet Damage, and Fire Sword Damage multipliers.









Apollo Orb

The Pet Gold Bonuses bonus increase the effectiveness of your active and passive pet gold bonuses listed in the pets tab.

Artifacts for Silent March Build

Recommended Artifacts to have for a Silent March Build





Avian Feather

The Inactive Damage bonus increases the amount of damage dealt during inactive play.

Earrings of Portara

The Stealth Damage bonus increases the strength of your All Damage and Inactive Damage multipliers.









Fagin's Grip

The Rogue Boost bonus increases the strength of your Inactive Gold, Inactive Damage, and Deadly Strike multipliers.

Essence of the Kitsune

The Multiple Spawn Chance bonus increases the chance to spawn multiple monsters at once during both active and inactive play









Khrysos Bowl

The Stealth Gold bonus increases the strength of your All Gold and Inactive Gold multipliers.

For chosen damage source, use following Artifacts





Influential Elixir (Clan Ship)

The Clan Ship Damage bonus increases the amount of damage dealt by your Clan Ship.





Elixir of Eden (Shadow Clone)

The Shadow Clone Damage bonus increases the damage dealt by Shadow Clone.





Fruit of Eden (Pet)

The Pet Damage bonus increases the damage done by Pets.

Artifact Information

Other tips and helpful information.





Books of Shadows

Book of Shadows is guaranteed to be your 30th owned artifact (salvaging artifacts does not count towards the 30 owned artifacts) if you have yet to acquire it.

Salvage Artifacts

Artifacts that are salvaged are sent into the graveyard. You can access the graveyard via the artifacts tab and choose to buy back any salvaged artifacts for the same price as a new artifact.



Salvage cost goes up based on the amount of artifacts you have "discovered" not the amount of artifacts you "own".





